tvPAINT2Go - Analyses Close to the Game

Before jump off, during the breaks or after the game: easily edit, cut and present games scenes or tactical performances with tvPAINT2Go – your multimedia assistant coach. Thanks to tvPAINT2Go, video and tactics analyses become more dynamic and effective.

ANALYSIS, FORMATION, TACTICS

tvPAINT2Go is an efficient tool to play back and cut clips to be analysed. The use of graphic elements and tactic symbols, the graphics quality of your presentations and analyses is considerably enhanced. In the future, coaches will simply switch on the video projector during the half time break and discuss the tactics with their team. Drawn arrows, circles or symbols can be used directly on the screen to support your speech and to point out the players accordingly. The inserted graphics elements can be moved, deleted and used in different colours and sizes to individually enhance your explanations. The video material to be evaluated is quickly available for the analysing expert or the coach. tvPAINT2Go allows the user to play back video clips stored on a hard drive, while pictures stored in cameras or DVDs can be used for the playback. The selected scenes from a DVD are automatically saved on your hard drive and processed with tvPAINT2Go. Tactic boards from different perspectives are integral part of tvPAINT2Go. You can create, display and store interactive game situations, team charts and training drafts using the graphic elements and tactic symbols. tvPAINT2Go is always close to the game – regardless if it is used on a laptop with integrated touch screen during the training or with a video projector in front of a larger audience during a team’s meeting.
APPLICATION EXAMPLES

Mobile on the field of play

With video projector in the dressing rooms

Legacy system combined with the SMART Board

QUICK FACTS

- Mobile system to edit and analyse game situations
- Interactive video analyse
- Convenient clip creation with intuitive video editing function from DVD to hard drive
- Electronic tactics board
- Team line-up presentation with players’ pictures
- Clip management, control and storage
- Snapshot functionality
- Attack/defense formations
- Player-/Zone defense
- Fastbreaks
- Rebounds
- Team line-up presentation during the quarter breaks and the half-time break
- 2 / 4 / 8 / 16x replay speed
- H.264/AVCHD support (.mp4, .mov, .mts, .m2ts)

TOOLS

- Ball path
- Block
- Dribbling
- Free hand
- Basketball
- Circle
- Path
- Shoot
- Spot

SYSTEM REQUIREMENTS

- Processor: Intel i5 with 2.5GHz
- RAM: 4GB
- Graphics card: Intel 965GMA or Nvidia / ATI graphics card with 128MB graphics memory
- Hard drive: 200 GB
- Screen resolution: 1024 x 768
- Connections: VGA or DVI output for projector, DVD drive

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